

Weatherby Lake Yacht Club 2022 Racing Series

Spring Series, Summer Series, & Frostbite Series

SAILING INSTRUCTIONS

1. RULES 9.2, 10.

- 1.1. The Racing Series will be governed by the rules as defined in ISAF *The Racing Rules of Sailing (RRS) 2021-2024*, the *2021-2024 Prescriptions of the United States Sailing Association*, the rules of each class concerned (except as altered by the Sailing Instructions), the Notice of Race, and these Sailing Instructions.
- 1.2. The rules of each class will apply except that membership in a class organization and current rating certificate is not required. There is no minimum crew requirement. This changes Rule 78.
- 1.3. ISAF Racing Rules of Sailing numbered 35, 78, A2, A4, A5, 61.3, and 62.2 will be changed as indicated in these Sailing Instructions.

2. NOTICES TO COMPETITORS

Notices to competitors will be sent by email or text to registered skippers and co-skippers at the e-mail address and/or phone number listed on their registration form.

3. CHANGES TO SAILING INSTRUCTIONS - will be either:

- Available on the WLYC website with a notice either e-mailed or texted to registered participants by 11:00 am on the day it will take effect, or
- Communicated orally on the water by the Principal Race Officer (PRO) upon the raising of signal flag “L” with one sound prior to the time of the warning signal of any race.

4. SIGNALS MADE ASHORE - will be displayed at the committee boat on the north side of C Point.

5. SCHEDULE OF RACES

- 5.1. The schedule of races can be found on the WLYC website at <http://www.weatherbylakeyc.org>
- 5.2. The scheduled time of the warning signal for the first race each day is 1:30 pm.
- 5.3. All Fleets will have 2 races per day (one extra race per day may be sailed as a makeup race if previously scheduled races have not been completed at the sole discretion of the PRO. Reserve days may be used if scheduled races have not been completed or if the Race Committee (RC) deems it unlikely that races will be completed as scheduled.

6. CLASS FLAGS WILL BE:

- Cruiser Fleet - White Flag with capital “C” displayed on each side.
- Santana 20 Fleet - Yellow Flag with “20” displayed on each side.
- Sonar 23 Fleet – Flag with Red / White horizontal stripes on each side.

7. RACING AREA AND THE COURSE:

- 7.1. The photograph in Section 17 shows the race area and general location of course marks.
- 7.2. The specific course will be displayed on the signal board on the race committee boat prior to the warning signal. Course information will be in the following sequence:
 - 7.2.1. The order in which the marks are to be passed (The “X” mark may be used at the discretion of the PRO),
 - 7.2.2. The number of laps if more than one (1),
 - 7.2.3. The side on which each mark is to be left as indicated by a red or green signal board.

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8. MARKS

- 8.1. Marks A, B, C, D, E, & F will be white cylinder buoys with 2 orange stripes or an inflatable buoy. An "X" mark will be a round white, yellow, or orange buoy. See photograph in Section 16. In the event the letter cylinder buoys are not in place, an inflatable white, orange, or yellow mark will be substituted in the general vicinity of the letter marks shown in Section 16.
- 8.2. The starting marks will be the RC signal boat on the starboard end or port end and a white stick buoy (the pin mark) on the opposite end. The finishing marks will be the same as the starting marks (sides to be determined by course).

9. THE START AND FINISH

- 9.1. The start line will be between a red pole on the RC boat at the starboard or port end and the pin mark at the opposite end. The finish line will be between a red pole on the race committee signal boat and white stick buoy (same marks as the starting line).
- 9.2. A boat starting later than 10 minutes after her starting signal will be scored Did Not Start (DNS). This changes rule **A4**.
- 9.3. Start process will be as follows:
 - 9.3.1. Cruiser Class - one or more cruiser class competitors will start first.
 - 9.3.2. If there are 3 or more boats in the Santana 20 class, they will start after the Cruiser Fleet.
 - 9.3.3. If there are 3 or more boats in the Sonar 23 class, they will start after the Santana 20 Fleet.
 - 9.3.4. If there are less than 3 boats in either of the Santana 20 class or the Sonar 23 class, then both classes will start together.
 - 9.3.5. Lasers or any other class of boat will start at the same time as the Santana 20 class or the Santana / Sonar classes if both start together.

10. TIME LIMITS

- 10.1. If no boat reaches the first mark within 30 minutes the race will be abandoned.
- 10.2. Boats failing to finish within 30 minutes after the first boat sails the course and finishes will be scored Did Not Finish (DNF). This changes rules **35** and **A4**.

11. PROTESTS AND REQUESTS FOR REDRESS:

- 11.1. Protests shall be delivered to the PRO at "C" Point within the protest time limit.
 - 11.1.1. For all classes, the protest time limit is 30 minutes after the race committee signal boat has docked after the last race of the day. The RC boat will make two short horn blasts upon docking that will indicate the start of the 30-minute period.
 - 11.1.2. The same time limits apply to protests by the Race Committee about incidents they observe in the racing area and to requests for redress. This changes rules **61.3** and **62.2**.
- 11.2. Notices will be sent by e-mail as soon as practical to competitors to inform them of hearings in which they are parties or named as witnesses.
- 11.3. Notices of protests by the race committee will be communicated as soon as practical to affected skippers to inform boats under rule 61.1(b), first sentence.
- 11.4. Appendix T (Arbitration) of the Prescriptions of US Sailing applies to this series. Arbitration adds an extra step to the protest resolution process but can eliminate the need for some protest hearings, thus speeding up the process for events in which many protests are expected. Arbitration may not be appropriate for all events as it requires an additional knowledgeable person to act as the

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arbitrator. Further guidance on arbitration can be found in the World Sailing International Judges Manual, which can be downloaded from the World Sailing website.

12. SCORING

- 12.1. Eight (8) races must be completed to constitute a series. A race is scored and will count toward fleet standing if at least 3 boats start the race and at least one boat finishes the race. Skippers/co-skippers sailing their registered boats will be scored.
- 12.2. There is no minimum number of races required for skippers / co-skippers. Each series scoring will consider the best scores in 60% of the races held that comprise a series (rounded up to the nearest race). For example:
 - 8 races held – 5 best scores count
 - 9 races held – 6 best scores count
 - 10 races held – 6 best scores count
 - 11 races held – 7 best scores count
 - 12 races held – 8 best scores count
- 12.3. Registered skippers/co-skippers that did not start (**DNS**), did not start (on the course side of the starting line at her starting signal and failed to start) or broke rule 30.1 (**OCS**), did not finish (**DNF**), retired after finishing (**RAF**), or were disqualified (**DSQ**), will be scored 1 more point than the number of boats competing in that race. This changes Rules **A5**.
- 12.4. Registered skippers/co-skippers that did not come to the starting area and did not compete (**DNC**) will be scored 1 more point than the number of registered participants at the end of the series. “Registered skippers/co-skippers” in this section is defined as skippers/co-skippers who have sailed at least one race in the series in question. This changes Rule **A5**. Underlined portion added for 2nd and Frostbite Series.
- 12.5. The latest Portsmouth Yardstick (with appropriate adjustments for Beaufort wind scale) will be used for scoring boats competing in the Handicap Fleet with the following considerations:
- 12.6. All boats will be handicapped assuming class legal sail inventories and boat specifications.
- 12.7. Classes that race with three or more One Design boats will be scored amongst themselves on a strict One Design basis with no rating adjustments for “no spinnaker” declarations.

13. CHECK-IN & RETIREMENT

- 13.1. To qualify as a skipper/co-skipper and receive a score, a skipper must check in with the PRO on the Race Committee boat prior to the warning signal of the first race of the day. Check in will be verbal (e.g., “Sonar, sail # 429, skipper John Smith, checking in”) and must be confirmed verbally by the PRO. This changes Rule **A2**.
- 13.2. A boat that retires from a race shall notify the PRO as soon as possible.

14. EQUIPMENT AND MEASUREMENTS CHECKS - may be made at any time for compliance with the class rules.

15. DISCLAIMER OF LIABILITY

Competitors participate in the regatta entirely at their own risk. See rule 4, Decision to Race. The organizing authority will not accept any liability for material damage or personal injury, or death sustained in conjunction with or prior to, during, or after the regatta.

16. INSURANCE

Each participating boat shall be insured with valid third-party liability insurance.

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17. RACE AREA & MARKS REFERENCED IN SECTION 8.1

